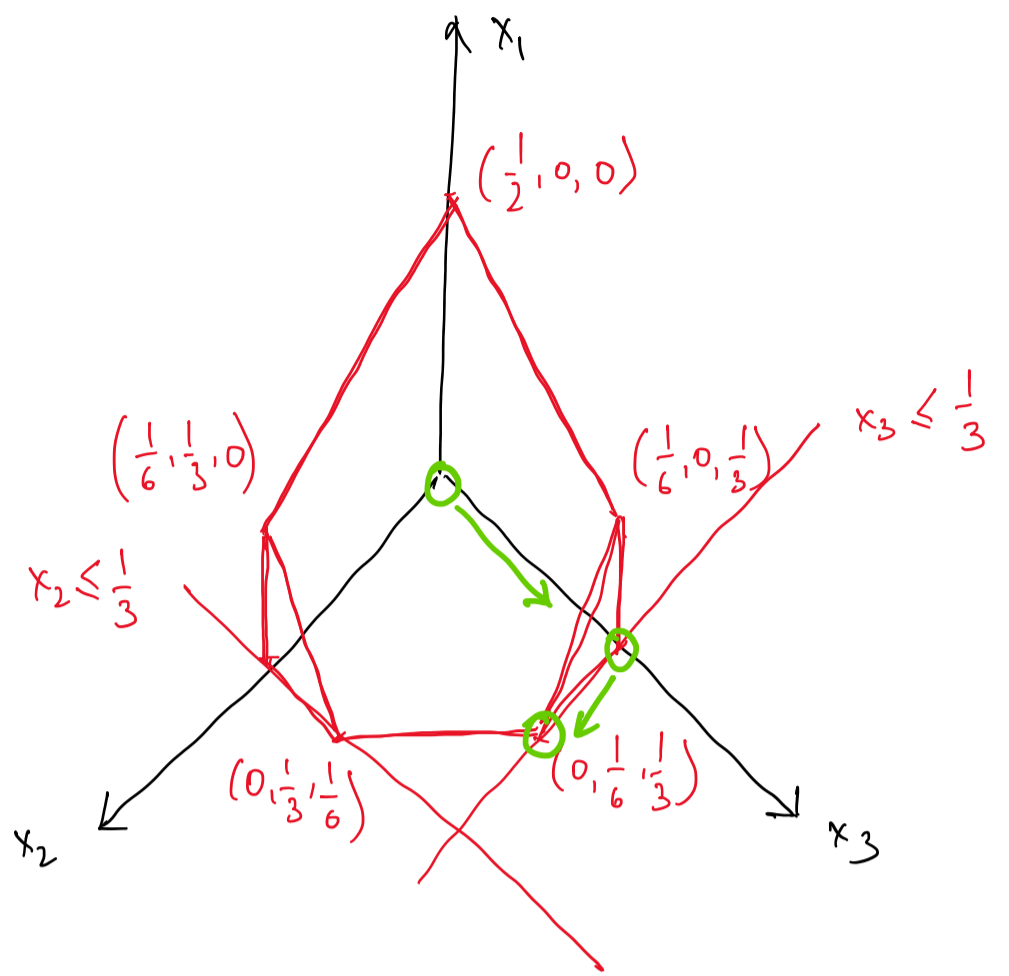


Lemke-Hobson Example

Monday, 29 August 2022 4:50 PM

Let $R = \begin{bmatrix} 0 & 3 & 0 \\ 0 & 0 & 3 \\ 2 & 2 & 2 \end{bmatrix}$ be a symmetric game.

Polytope :

$$\begin{aligned} x_1 &\geq 0 \\ x_2 &\geq 0 \\ x_3 &\geq 0 \\ 3x_2 &\leq 1 \\ 3x_3 &\leq 1 \\ 2x_1 + 2x_2 + 2x_3 &\leq 1 \end{aligned}$$


Then $v_0 = (0, 0, 0)$. Tight constraints: $x_1 = 0, x_2 = 0, x_3 = 0$.

① Untighten $x_3 = 0$. Find z :

$$\left. \begin{aligned} z_1 &= 0 \\ z_2 &= 0 \\ z_3 &= 1 \end{aligned} \right\} (0, 0, 1)$$

Then increasing λ , $x + \lambda z \geq 0 \quad \forall \lambda \geq 0$

$$R(x + \lambda z) = \begin{bmatrix} 0 \\ 3\lambda \\ 2\lambda \end{bmatrix} \leq 1, \Rightarrow \lambda \leq \frac{1}{3}$$

Thus, next vertex is $(0, 0, \frac{1}{3})$, tight constraints: $x_1 = 0, x_2 = 0, (Rx)_2 = 1$

Now coordinate 2 is represented twice, & $x_2 = 0$ was tight earlier, so we untighten $x_2 = 0$.

Find z :

$$\left. \begin{aligned} z_1 &= 0 \\ 3z_3 &= 0 \\ z_2 &= 1 \end{aligned} \right\} (0, 1, 0)$$

Again, $x = (0, 0, \frac{1}{3}) + \lambda z$ is feasible for all $\lambda \geq 0$

$$R(x + \lambda z) = \begin{bmatrix} 0 \\ 1 \\ 2/3 \end{bmatrix} + \begin{bmatrix} 3\lambda \\ 0 \\ 2\lambda \end{bmatrix} \leq 1$$

$$\Rightarrow \begin{bmatrix} 3\lambda \\ 0 \\ 2\lambda \end{bmatrix} \leq \begin{bmatrix} 1 \\ 0 \\ 1/3 \end{bmatrix} \Rightarrow \lambda \leq \frac{1}{6}$$

Thus next vertex is $(0, 1/6, 1/3)$, tight constraints are

$$x_1 = 0, (Rx)_2 = 1, (Rx)_3 = 1$$

This is a democracy! hence scaling up, $(0, 1/3, 2/3)$ is an equilibrium.